

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		EBL Convention Card 	
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
Wide range, 4-card suit possible at 1-level.		Lead	in Partner's Suit		
Sound/good suit at 2-level.	Suit	1-3-5	1-3-5		
1-level response: F1	NT	1-3-5 (might lead 4th)	1-3-5		
2new F1, 2 opners suite =good raise	Subseq	2nd or 4th through declarer	1-3-5 (including through declarer)		
2 in partner's suit is weak	Other:	K against 5C+ asks for count.			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			
15-18 HCP, Stayman and transfers.	Lead	Vs.Suit	Vs. NT		
	Ace	Ax, AKx(+)	Ax(+), AK(+)		
Reopen: 11-14 11-16 BAL	King	AK, KQ(+), KQJ(+)	KQ(+), AKJT(+)		
	Queen	Qx, QJ(+)	QJ(+), KQT9(+), AQJ(+)		
	Jack	Jx, JT	Jx, JT(x)		
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	KJT, Tx		
Preemptive. Resp: New suit F1, raises preemptive.	9	HT9, JT9, 9x	9x(+), HT9(+)		
2NT = 55+ 2 lowest, style: constructive/destructive	Hi-x	HxS(+), Sx, xxS(+)	HxS, Sx(+)		
	Lo-x	HxS(+), Sx, xxS(+)	HxS(+), HxxxS(+), (HxxS)		
Reopen: 2NT = 19-21 BAL	SIGNALS IN ORDER OF PRIORITY				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	
(1ma) - 2x, (1mi)-3mi = 55+ highest + lowest	Suit: 1st	Attitude	Count	Attitude	
(1ma) – 3ma, (1mi)-2mi = 55+ 2 highest	2nd	Count	Suit preference	Count	
Style: Constructive (desp not vuln)	3rd	Suit preference			
	NT: 1st	Attitude	Attitude of lead suit	Attitude	
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd	Count	Count	
2♠ = Both M, might be 43 with diamonds.	3rd		Suit preference		
2♦ = (5)6+M	Signals (including Trumps):				
2M = 5+M + 4+m	Attitude and count = upside down (low = enc, low = even)				
2NT = 2 suiter	Vs singleton/void in dummy, Attitude + suit preference when shown length in suit lead. Otherwise attitude				
Reopening: X = ♠ + other, 2m = m + ♥, 2M = (5)6+ M	DOUBLES				
		TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)					
CUE over 3m = Both Ms 55+	May be light with perfect shape				
4 om over 3m = M + om 55+, 4m over 3M = oM + m 55+	Lebensohl [A4]				
2NT = 15-18 HCP, BAL	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
VS. ARTIFICIAL STRONG OPENINGS	XX is often transfer				
vs strong 1-2♠/♦: X =suite, 1x = NAT, NT-bids = ♠+♥/♦+♠ ,	Support doubles and redoubles [A5]				
higher = bid suit (6+) or next two (55+).	X is often TO				
OVER OPPONENTS' TAKE OUT DOUBLE					
Often transfer, including XX					
Category Blue; Brown Sticker					
Country: Sweden					
Event: All					
Players: Mari Lindblom - Sofia Ryman					
SYSTEM SUMMARY					
GENERAL APPROACH AND STYLE					
Strong club with vague diamond and 5 card majors					
1♠ = 16+UNBAL / 17+ BAL					
1♦ = 11-13BAL (4414) / 10-16 4+♦ UNBAL (may be longer ♠)					
1M = 10-16 5+M					
1NT Openings: 14-16 (Stayman, transfer)					
2 OVER 1 Responses: INV+ over 1M					
SPECIAL BIDS THAT MAY REQUIRE DEFENCE					
1♦ might be 1 diamond when 4414 and 11-13 HCP					
2♦ = Weak MULTI (6 card M, 6-10 HCP)					
2NT = 11-13 55+m					
SPECIAL FORCING PASS SEQUENCES					
After 1♠ we play forcing pass if opp bids to 4x Non VUL or 5+any, in first bidding round.					
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE					
Psychics:					
Rare					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING	
1 ♣	*	0	4♠	a) 16+ HCP UNBAL b) 17 BAL	1♦ = 0-7 HCP, 1♥ = 8-11 HCP any, 1♠ = 12+HCP 5+♥; 1NT = 12+HCP 5+♠, 2♣ = 12+HCP BAL, 2♦ = 12+ HCP, 2♥ = 12+HCP 5+♣, 2♠ = 12+HCP (4441), 2NT = 8-11 (4441)	1♣-1♦-1♥ = 20 HCP+ 1♣-1♦-1NT = 17-19 HCP 1♣-1♦-2♠/2NT/3m/3♥ 17-19 55+	Transfer (GF) if OPP bids up to 2♠ X = GF if OPP bids 2+♥ PH: 1♥ = 8-10 HCP BAL, 1♠ = 8-10 HCP 5+♥, 1NT=8-10	
1 ♦	*	1	4♠	a)11-13 HCP BAL b) 11-13 HCP 4414 c) 10-16 HCP 4+♦, might be 1 card longer ♣, UNBAL	1M = 4+ F1, 1NT = 6-11 HCP, 2m = 4+m GF, 2♥ = weak 6, 2♠ = weak 6 2NT = nat INV, 3m weak (INV)	1♦-1M/1NT-2♣ = 14-16 54+/45+ m 1♦-1M-1NT = 11-13 BAL/UNBAL	1♠ = 5+♠; 2x = NF PH: Same	
1 ♥		5	4♠	10-16 HCP 5+♥	1NT = 6-12HCP might be 3c SUPP w/ 6-7 HCP; 2♥ = 8-12, 3m SUPP, 2♠/3♣ =3c SUPP INV, 2NT= 3+c SUPP INV 3♦ = 3+c SUPP INV-, 3♥=PRE	1♥-1♠/1NT-2♣ = 5+♥ MAX / 6+♥ MIN 1♥-1♠/1NT-2♥ = 5+♥ - 4+♣ MIN	2x = NF PH: Same	
1 ♠		5	4♥	10-16 HCP 5+♠	1NT = 6-12HCP might be 3c SUPP w/ 6-7 HCP; 2♠ = 8-12, 3c SUPP, 3m=3c SUPP INV, 2NT= 3+c SUPP INV+ 3♥ = 3+c SUPP INV-, 3♠=PRE	1♠-1NT-2♣ = 5+♠ MAX / 6+♠ MIN 1♠-1NT-2♠ = 5+♠ - 4+♣ MIN	2x = NF PH: Same	
1 NT				14-16 HCP, might be 4414, 5M, 6m	Stayman. transfer; 2♠ = cl,2NT =di, 3cl =stayman, 3di=INV, 3M = nat F1		Transfer Lebensohl PH: 3M= short 54+m	
2 ♣		5	4♠	a) 10-16 HCP 5♣ - 4M b) 10-16 HCP 6+♣	2♦ = (R), 2M = 8+ HCP 5+M, 2NT = INV F1, 3♣ = INV, 3♦/♥/♠ = GF	2♣-2♦-2M=5♣-4M, 2♣-2♦-2NT=6c 11-16. 38= 11-13 good 6+♣, 2♣-2♦-3x = 6 spl	2M F1 PH: 2♣-2♦-2M = NAT	
2 ♦	*			6-10 HCP, 6 card in either M	2M/3M = PC, 2NT =(R), 4♣ = Trf to suit, 4♦ = Bid suit	2♦-2NT: 3♣ = MAX; 3♦ = 6♥ MIN ,3♥ = 6♠ MIN	PH: Same	
2 ♥		5		Non vul: 6-10 HCP 5♥ - 4+ m Vul: 6-10 HCP 5♥ - 5+ m	2♠ = NAT NF, 2NT =(R), 3♣ = P/C, 3♦ = INV 3+c SUPP, 3♥ = PRE	2♥-2NT-3m = MIN or MAX w/ 54 2♥-2NT-3M = MAX w/ 55+ (3♥=♣, 3♠=♦)	PH: Same	
2 ♠		5		Non vul: 6-10 HCP 5♠ - 4+ m Vul: 6-10 HCP 5♠ - 5+ m	2NT =(R), 3♣ = P/C, 3♦ = INV 3+c SUPP, 3♥ = NAT NF, 3♠ = PRE	2♠-2NT-3m = MIN or MAX w/ 54 2♠-2NT-3M = MAX w/ 55+ (3♥=♣, 3♠=♦)	PH: Same	
2 NT	*			11-13 HCP 55+ m	3♥ = (R) GF, 3♠ = NAT F1, 3NT = might be PRE, 4m INV	2NT-3♥-3♠/3NT short (♠/♥)	PH: Same	
3 ♣		6		PRE. Constr. except 1/3:st non vul / non vul vs vul	4♦ = RKCB			
3 ♦		6			4♣ = RKCB			
3 ♥/♠		6			PRE. Might be aggressive			
3 NT	*			PRE. 7+ m	4m P/C, 4NT bid suit, 5♣ = S/T in openers suit, 5♦ = P/C	High Level Bidding		
4 ♣	*	0		6+♥, Solid/Semi solid suit, 2-3 Aces, 8.5 - 9 tricks, 3-5 controls	4♦ = (R) S/T, 4♠ = 2Aces S/T, 4NT = 3 Aces S/T	RKCB 1430, 1st/2nd controls, DEPO, DOPI, Serious 3NT		
4 ♦	*	0		6+♠, Solid/Semi solid suit, 2-3 Aces, 8.5 - 9 tricks, 3-5 controls	4♥ = (R) S/T, 4NT = 2 Aces S/T, 5♣ = 3 Aces S/T			
4 ♥/♠		6		PRE. 8 card suit / 11 cards in 2 suits	4NT = RKCB			
4NT	*			Asking for specific aces	5♣=0 Ace, 5♦/5♥/5♠/6♣ Ace in suit bid, 5NT = 2 Aces			

Note Description

A Conventions used.

- A1 Stayman. The response 2♥ may contain 4 spades
Transfer Lebersohl. Used after 1NT-(2x). 2NT = S/O in lower or INV+ w/ C. 3x =
A2 transfer to unbid INV+;
RKCB. Responses: 1 step = 1/4 Ace, 2 step = 0/3 Ace, 3 step 2 Aces no trump Q, 4
A3 step = 2 Aces + trump Q
A4 Lebensohl. Used when we double OPP in 2x. 2NT = S/O in lower; 3x = INV
A5 Support X/XX, not mandatory after 1♦ opening
Serious 3NT. Used when M is agreed as trump. Shows extra values. CUE above 3NT
A6 when 3NT is available shows MIN values

B Leads and signals

- Against 3NT gambling or 3x - 3NT we play 2nd highest from touching honors. A
B1 normally denies K.

C Bids that may require a defence

- 1♦ might be 4414 with 11-13 HCP
2♦ Weak multi. 6-10 HCP with a 6 card M
2NT, 10-13 HCP, 55+m

D Defensive and competitive bidding

- 1♦ - (1NT) - 2♣ = Both M
1♦ - (1NT) - 2♦ = Weak M, 5-8 HCP
1♦ - (1NT) - 2M = Strong M, 9-12 HCP

1M - (1NT) - 2m = OM + m

1♣ - (bid up to 2♠) - bid = FG, transfer. Shows 5+ in trf suit. Trf to OPP suit asks for stopper

1♣ - (bid up to 2♦) - X = 5-7 HCP and 3+ unbid M

1♦/1M - (X) - XX. = transfer. Shows 4+ in trf suit. Promises no strength

(1x) - 1y - (X) - XX/bid = Hx in ps suite/transfer.

Doubles

E Most X are for TO

X against 3-6NT is lead directing. The order to lead: 1. doubler's suit. 2. dummys first suit. 3. Partner's suit. 4. Weakest major

X against 4M ask partner to lead his suit (singleton/void)

X against 5X+ void somewhere

x when OPP asks for stopper in suit bid by us denies interest in suit. Pass shows interest.