

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive on 1-level, 7-16, may be on a 4 card suit (rare)
Sound on 2-level, 10-16 and 5+ suit
2 NT after 1-level M shows support and is G/T+ Cue shows a good raise+
New suit is NAT F1
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct:15-18, continuation as after 1NT opening
1- Suiter: Overcall = Highest suit + any 55+, 2NT = 5-5 in 2 lowest unbid suits
JUMP OVERCALLS (Style; Responses; Unusual NT)
2- Suiter: 2M is weak
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Responses: 2NT=G/T NF
Jump Cue = Over M: Asking for stopper, normally a 7+ solid suit
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣= At least 44+ in M
2NT=55+ in minors
D=PEN
2♦/♥/♠/3♣ = TRF in second hand. Natural in fourth.
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
2 NT=15-18hcp natural balance
4NT overcalls are 2-suited (5-5 in 2 lowest unbid suits)
Over 2♦ multi DBL shows 13-15 NT or any 17+
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Against 1♣ Strong we always bid our longest suit NF (can be weak and only 4c suit but unusual)
OVER OPPONENTS' TAKEOUT DOUBLE
After 1M-(D) 1NT= 6-9hcp NF
1X=F1, 2 new suit =NF
1NT – (D) – RDL=Forcing to 2♣

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1 st ,3 rd ,5th	Same	
NT	1 st ,3 rd ,5th	Same	
Subseq	1 st ,3 rd ,5th	Same	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax, AKx+, AKQ+, AKJT	Same	
King	Kx, AK, KQ+, KQJ+,AKQ+	Same	
Queen	Qx, QJ,QJ+	Same	
Jack	Jx, JT+, AQJ+	Same	
10	Tx, T9+, 3 rd	Same	
9	9x, or 3 rd	Same	
Hi-X	1 st or or even	Same	
Lo-X	3 rd ,5th	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	LOW=ENCRG	LOW=EVEN	LOW=ENCRG
2	LOW=EVEN		LOW=EVEN
3			
NT 1	LOW=ENCRG	LOW=EVEN	LOW=ENCRG
2	LOW=EVEN		LOW=EVEN
3			
Low = lowest suit (unusual)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with classic shape.			
(1M)-D-(2M):2NT=minors			
A CUE on 2-level is G/T+ and F1			
RESP DBL to 4 ♦			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lightner DBL			
INV DBL (Only when there is no other invitational bid)			
Support DBL and RDBL (3card support in pd suit)			

EBL CONVENTION CARD

CATEGORY: BLUE
NCBO: SWEDEN
PLAYERS: Suzanne LEMBORN and Malin HELIN
EVENT Women
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong ♣ (17+)
1♦ = 0+♦ and we may respond on 0+hcp
1M=5+M 11-16 hcp
2M=6M 10-13 hcp
Generally aggressive style
Frequent use of non-PEN DBL
1NT Openings: 14-16 hcp
2-over-1 Responses= Game Forcing
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Opening 1♦
1♦–2 X=FG
1♦–2M is weak, (4-9), 6+
1♥– 2♠ is weak, (4-9), 6+
1♥/1♠-3♣/♦=Splinter w M support (4+)
1♦-2NT = Natural balance (Invite)
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Unusual

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	√	0	4♥	17+hcp any distribution	1♦=0-7 hcp 1♥=8+hcp (No 5-card Major or 6-card minor), 1♠=8+hcp 5+♥, 1NT= 8+hcp 5+♠ 2♣/♦= 8+hcp 6+suit, 2♥/♠= 0-7, 6+suit 2NT= 8+hcp 5+ both minors, 3X = 5-7 hcp, 7+suit	1♣-1♦; 1♥ = any 20+ 1♣-1♥; 1♠= any 20+ 1♣-1X; 1NT = 17-19 bal	
1♦	√	0	4♥	a) 11-13 hcp balance b) 11-16 hcp 4+♦ (5+♣ possible) c) 11-16 hcp any 4441	1M = 6+ hcp 4+suit, 1NT= 6-11 hcp nat NF, 2 m =FG 4+ suit, 2M= 4-9hcp 6+suit NF, 2NT= Nat GI	1♦-1♥: 1♠=11-16 hcp, 4♦+ 4♠ 1♦-1♥: 1NT=11-13 hcp Bal, 4♠ is possible 1♦ - 1X; 2♣ = 4+ both minors unbalanced, (5+♣ possible) 1♦-1♥/♠: 2NT= 14-16hcp, 3card support and 6+♦	
1♥		5	4♦	11-16, 5+suit	1♠=Nat 4+suit, 1NT=6-11hcp NF, 2♣/♦= 4+suit FG, 2♥= 6-9 hcp 3(4)-card support, 2♠= 6-9hcp 6+♠ NF, 2NT=10+hcp GT 3+ ♥support, 3m=G/T w/ 4+♥ support and singleton in minor, 3♥= G/T w/ 4+♥ support and no singleton 3♠=6-10hcp w/ 4+♥ support and Void♠, 3NT=Nat 13-15 hcp, 4m=Void	1♥-1♠-1NT: 2♣= a) 10-13 GT any distribution b) 6-10 hcp w 6+♦. 1♥-1♠-1NT: 2♦= a) Rely 13+ GF 1♥-2NT: 3♣= minimum, 3♦ maximum no singleton, 3♥= singleton ♣, 3♠=singleton ♦, 3NT= singleton ♠	2♦= Rely
1♠		5	4♥	11-16, 5+suit	Same as after 1♥ but 3♥= G/T w/ 4+♠ support and singleton ♥, 3♠= GT w/ support an no singleton	1♠-2NT: 3♣= minimum, 3♦ maximum no singleton, 3♥= singleton ♣, 3♠= singleton ♦, 3NT= singleton ♠	
INT			4♥	14-16 hcp balanced	2♣=Stayman, doesn't promise a M, 2♦=TRF to ♥, 2♥=TRF to ♠, 2♠= ART one minor 6+suit (NF or slamtry) or both minors (GF), 2NT=FG asking for weak 2card suit, 3♣/♦=GT w 6+cardsuit	1NT-2♠: a) 2NT=33m or 3(4)+ ♦ b) 3♣=3+♣_shorter ♦ 1NT- 2NT: 3X= weak two	a) 3m=NF b) Pass or 3♦ NF
2♣		5	4♥	a) 11-16 hcp, 5♣+4M b) 6+♣ (4+♦ possible when 6+♣ but unusual)	2♦=GT (R), 2M=Nat 5+suit. 2NT=GT w/ 3+♣, 3♦/♥/♠=GF w Good suit, 3NT= Natural balance 13-15 hcp, 4♣=PRE	2♣-2♦: 2♥/2♠= Nat, 2NT=14-16hcp w 6♣+suit, 3♣= 11-13hcp w 6+suit, 3♦=14-16 hcp no singleton, 3♥=14-16 single♦, 3♠=14-16 single ♥, 3NT- 14-16 Good 6+♣	
2♦	√	0		4-9 hcp 6+M	2♥=Relay, 2♠=P/C, 2NT=F1, 3♣=F1, 3M=GF Good suit, 4♣= Asking for TRF to openers M, 4♦=Relay	2♦-2NT; 3♣=4-6 hcp 6+♥, 3♦=4-6 hcp 6+♠ 3♥=7-9 hcp 6+♠, 3♠=7-9 hcp 6+♥,	
2♥		6		10-13 and 6-suit, freer in 3rd	2NT=G/T+, 3X=Nat F, Raise=PRE, 4m=SPL, 4♠ to play	2♥-2NT: 3♣= minimum, 3♦ maximum no single, 3♥= single ♣ 3♠= single ♦, 3NT= single ♠	DBL=PEN
2♠		6		10-13 and 6-suit, freer in 3rd	2NT=G/T+, 3X=Nat F, Raise=PRE, 4m=SPL, 4♥ to play	2♠-2NT: 3♣= minimum, 3♦ maximum no single, 3♥= single ♣ 3♠= single ♦, 3NT= single ♥	DBL=PEN
2NT				22-24 hcp balance	3♣=Stayman, 3♥=TRF, 3♠=ART GF w both m or one 6card+ m	2NT-3♠: 3NT=no 4c minor	DBL=PEN
3X		(6)7		PRE	3X= Nat NF, 3NT= NAT		DBL=PEN
3NT				Solid minor (the most 1 Q on side)	4♣=P/C		DBL=PEN
4X		(7)8		PRE	4NT=RKCB		DBL=PEN
4NT	√			Asking for specific aces	5♣=0 Aces, 5♦=♦ Ace, 5♥=♥ Ace, 5♠=♠ Ace, 5NT=♣ Ace, 6NT=2		
5X				PRE	1 step = RKCB	HIGH LEVEL BIDDING	
						RKCB 1430. Splinters. CUE=1 st or 2 nd round control, Voidwood	